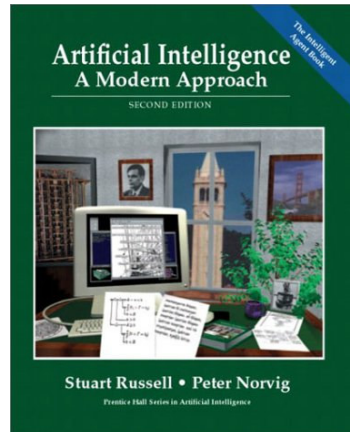


Inductive Learning (continued)

Chapter 19

Slides for Ch. 19 by J.C. Latombe



Learning logical descriptions

- The process of constructing a decision tree can be seen as searching the **hypothesis space H**. The goal is to construct an hypothesis H that explains the data in the training set.
- The hypothesis H is a logical description of the form:

$$H: H_1 \vee H_2 \vee \dots \vee H_n$$

$$H_i: \forall x Q(x) \Leftrightarrow C_i(x)$$

where $Q(x)$ is the goal predicate and $C_i(x)$ are candidate definitions.

Hypotheses and types of examples

- Let X_i be an example, and $D_i(X_i)$ its logical description, and $Q(X)$ the current hypothesis:
 - X_i is a positive example iff $D_i(X_i)$ and $Q(X_i)$ are both true.
 - X_i is a negative example iff $D_i(X_i)$ and $Q(X_i)$ are both false.
 - X_i is a false positive example iff $Q(X_i)$ is false and $D_i(X_i)$ is true.
 - X_i is a false negative example iff $Q(X_i)$ is true and $D_i(X_i)$ is false.

Dealing with inconsistent examples

- If an example is false positive or false negative, the hypothesis must be revised by eliminating the inconsistent hypothesis clause:
 - if example X_i described by sentence I_i is inconsistent with H_i in $H_1 \vee H_2 \vee \dots \vee H_n$, then eliminate H_i from H .
- The learning process can be seen as a process of eliminating hypotheses that are inconsistent with the examples. The question is how to do this efficiently.

Current-best-hypothesis search

- Incrementally build the hypothesis H , adjusting it as new examples arrive:
 - if new example is consistent (true positive or true negative) with H , do nothing.
 - if **false negative**, **generalize** H to H' by extending H to H' to make the example true.
 - if **false positive**, **specialize** H to H' by restricting H to H' to make the example false in H' .
 - in both cases, check consistency of all previous examples!

Specialization and generalization

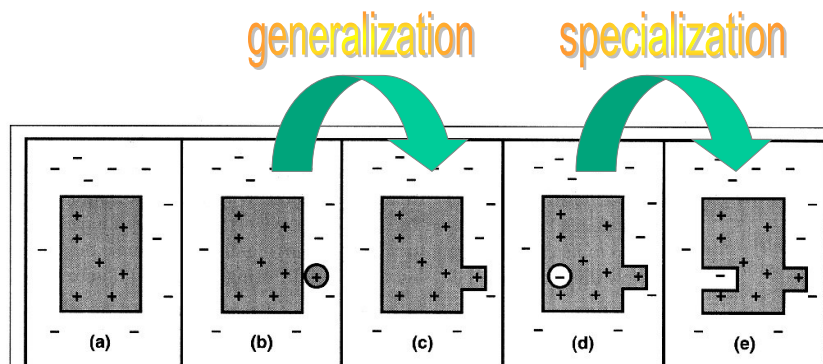


Figure 18.10 (a) A consistent hypothesis. (b) A false negative. (c) The hypothesis is generalized. (d) A false positive. (e) The hypothesis is specialized.

+ indicates positive examples
 – indicates negative examples

Circled + and – indicates
 the example being added

Generalization and specialization

- **Relations:**

- a is a generalization of $(a \wedge b)$ $(a \wedge b) \Rightarrow a$
- $(a \wedge b)$ is a specialization of a $(a \wedge b) \Rightarrow a$
- a is a specialization of $(a \vee b)$ $a \Rightarrow (a \vee b)$
- $(a \vee b)$ is a generalization of a $a \Rightarrow (a \vee b)$
- Note: b can also be negated $(a \wedge \sim b) \Rightarrow a$

- Specialization and generalization are symmetric, transitive.
- Might have several choices for each operation

Current best learning algorithm

```
function Current-Best-Learning(examples) returns hypothesis  $H$   
 $H :=$  hypothesis consistent with first example  
for each remaining example  $e$  in examples do  
  if  $e$  is false positive for  $H$  then  
     $H :=$  choose a specialization of  $H$  consistent with examples  
  else if  $e$  is false negative for  $H$  then  
     $H :=$  choose a generalization of  $H$  consistent with examples  
  if no consistent generalization/specialization found then fail  
end  
return  $H$ 
```

Note: choose operations are nondeterministic
and indicate backtracking points.

Version spaces

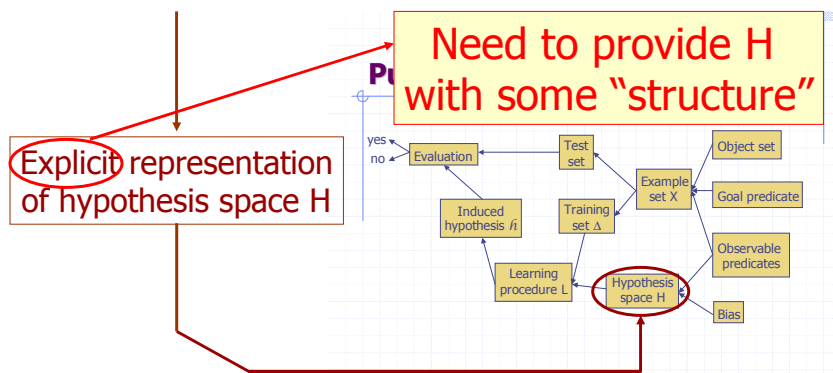
- READING:
Russell & Norvig, 19.1
alt: Mitchell, *Machine Learning*, Ch. 2 (through section 2.5)
- Hypotheses are represented by a set of logical sentences.
- Incremental construction of hypothesis.
- Prior “domain” knowledge can be included/used.
- Enables using the full power of logical inference.

Version space slides adapted from Jean-Claude Latombe

9

Predicate-Learning Methods

- Decision tree
- Version space



10

Version Spaces

- The “version space” is the set of all hypotheses that are consistent with the training instances processed so far.
- An algorithm:
 - $V := H$; the version space V is ALL hypotheses H
 - For each example e :
 - Eliminate any member of V that disagrees with e
 - If V is empty, FAIL
 - Return V as the set of consistent hypotheses

11

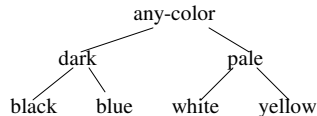
Version Spaces: The Problem

- PROBLEM: V is huge!!
- Suppose you have N attributes, each with k possible values
- Suppose you allow a hypothesis to be any disjunction of instances
- There are k^N possible instances $\rightarrow |H| = 2^{k^N}$
- If $N=5$ and $k=2$, $|H| = 2^{32}!!$

12

Version Spaces: The Tricks

- First Trick: Don't allow arbitrary disjunctions
 - Organize the feature values into a hierarchy of allowed disjunctions, e.g.



- Now there are only 7 “abstract values” instead of 16 disjunctive combinations (e.g., “black or white” isn't allowed)
- Second Trick: Define a partial ordering on H (“general to specific”) and only keep track of the upper bound and lower bound of the version space
- RESULT: An incremental, efficient algorithm!

13

Rewarded Card Example

$(r=1) \vee \dots \vee (r=10) \vee (r=J) \vee (r=Q) \vee (r=K) \Leftrightarrow \text{ANY-RANK}(r)$

$(r=1) \vee \dots \vee (r=10) \Leftrightarrow \text{NUM}(r)$

$(r=J) \vee (r=Q) \vee (r=K) \Leftrightarrow \text{FACE}(r)$

$(s=\spadesuit) \vee (s=\clubsuit) \vee (s=\diamondsuit) \vee (s=\heartsuit) \Leftrightarrow \text{ANY-SUIT}(s)$

$(s=\spadesuit) \vee (s=\clubsuit) \Leftrightarrow \text{BLACK}(s)$

$(s=\diamondsuit) \vee (s=\heartsuit) \Leftrightarrow \text{RED}(s)$

A hypothesis is any sentence of the form:

$$R(r) \wedge S(s)$$

where:

- $R(r)$ is ANY-RANK(r), NUM(r), FACE(r), or $(r=x)$
- $S(s)$ is ANY-SUIT(s), BLACK(s), RED(s), or $(s=y)$

14

Simplified Representation

For simplicity, we represent a concept by rs , with:

- $r \in \{a, n, f, 1, \dots, 10, j, q, k\}$
- $s \in \{a, b, r, \clubsuit, \spadesuit, \diamond, \heartsuit\}$

For example:

- $n\spadesuit$ represents:
 $\text{NUM}(r) \wedge (s=\spadesuit)$
- aa represents:
 $\text{ANY-RANK}(r) \wedge \text{ANY-SUIT}(s)$

15

Extension of a Hypothesis

The **extension** of a hypothesis h is the set of objects that satisfies h

Examples:

- The extension of $f\spadesuit$ is: $\{j\spadesuit, q\spadesuit, k\spadesuit\}$
- The extension of aa is the set of all cards

16

More General/Specific Relation

- Let h_1 and h_2 be two hypotheses in H
- h_1 is **more general** than h_2 iff the extension of h_1 is a proper superset of the extension of h_2

Examples:

- aa is more general than f ♦
- f♥ is more general than q♥
- fr and nr are not comparable

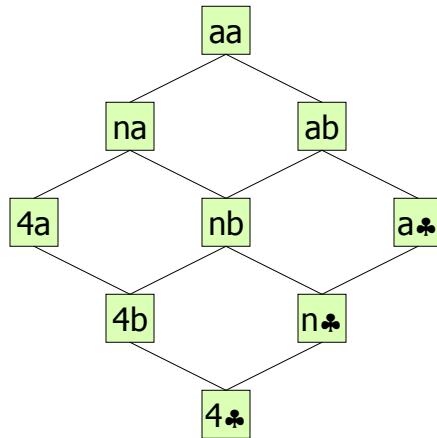
17

More General/Specific Relation

- Let h_1 and h_2 be two hypotheses in H
- h_1 is **more general** than h_2 iff the extension of h_1 is a proper superset of the extension of h_2
- The inverse of the “more general” relation is the “**more specific**” relation
- The “more general” relation defines a **partial ordering** on the hypotheses in H

18

Example: Subset of Partial Order



19

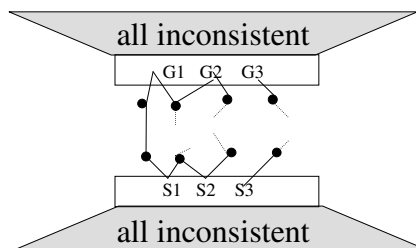
G-Boundary / S-Boundary of V

- A hypothesis in V is **most general** iff no hypothesis in V is more general
- **G-boundary** G of V: Set of most general hypotheses in V

20

G-Boundary / S-Boundary of V

- A hypothesis in V is **most general** iff no hypothesis in V is more general
- **G-boundary** G of V: Set of most general hypotheses in V
- A hypothesis in V is **most specific** iff no hypothesis in V is more specific
- **S-boundary** S of V: Set of most specific hypotheses in V



21

Example: G-/S-Boundaries of V

G

aa

We replace every hypothesis in S whose extension does not contain 4♣ by its generalization set

S

1♠

...

4♣

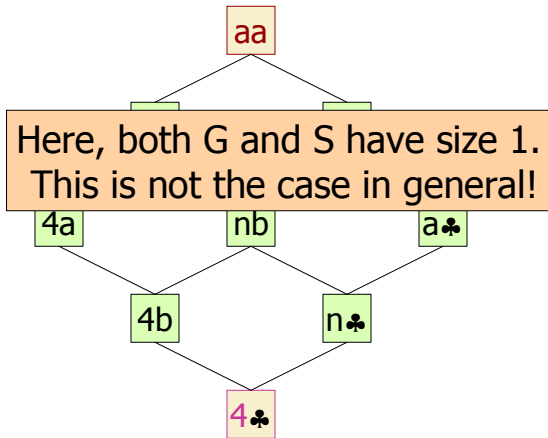
...

k♥

22

Example: G-/S-Boundaries of V

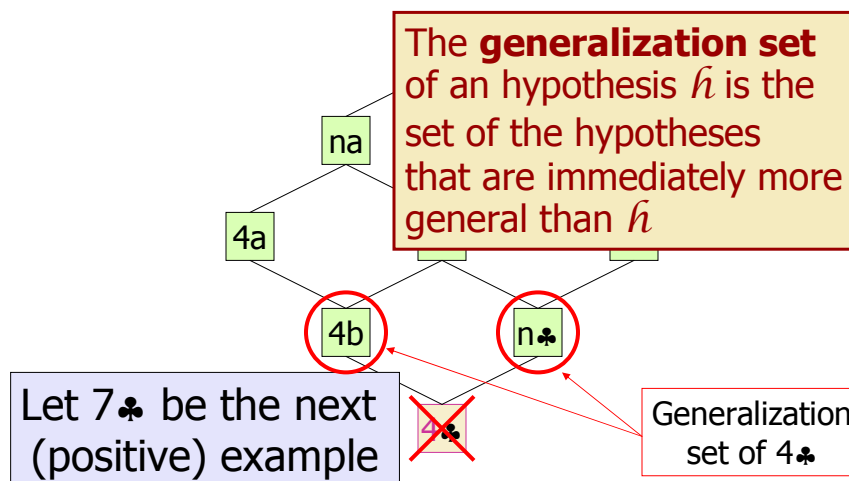
G



S

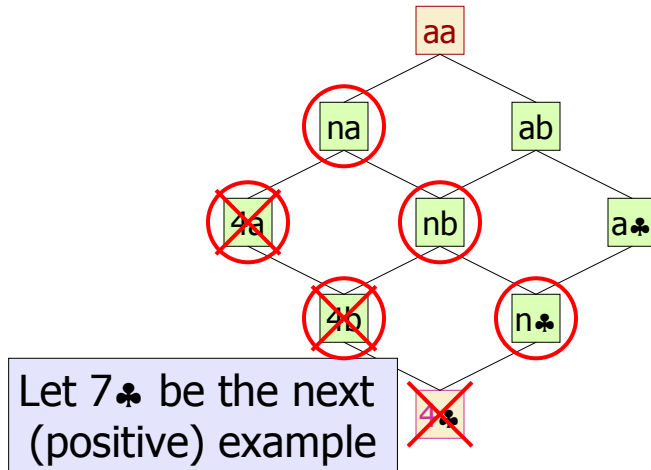
23

Example: G-/S-Boundaries of V

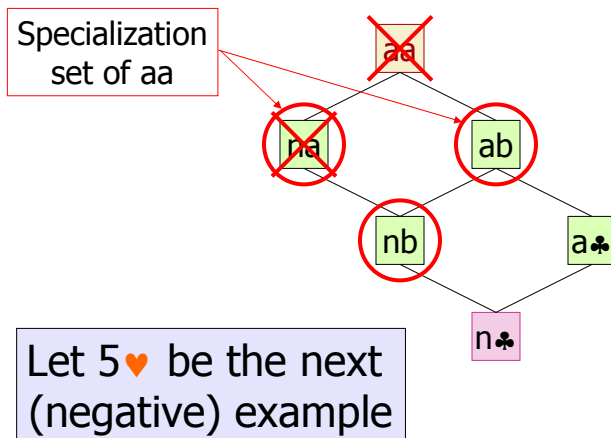


24

Example: G-/S-Boundaries of V

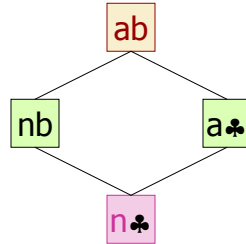


Example: G-/S-Boundaries of V



Example: G-/S-Boundaries of V

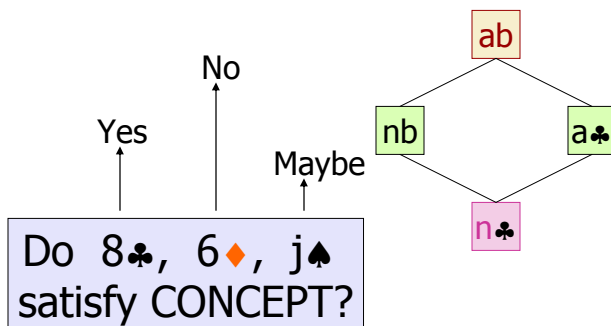
G and S, and all hypotheses in between form exactly the version space



27

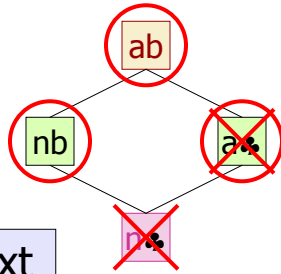
Example: G-/S-Boundaries of V

At this stage ...



28

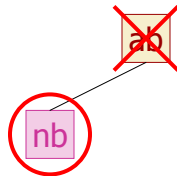
Example: G-/S-Boundaries of V



Let $2♠$ be the next
(positive) example

29

Example: G-/S-Boundaries of V



Let $j♠$ be the next
(negative) example

30

Example: G-/S-Boundaries of V

+ 4♣ 7♣ 2♠
- 5♥ j♠

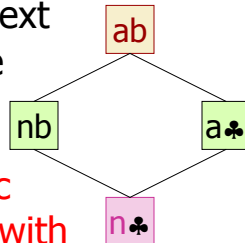
nb

NUM(r) \wedge BLACK(s)

31

Example: G-/S-Boundaries of V

Let us return to the
version space ...
... and let 8♣ be the next
(negative) example

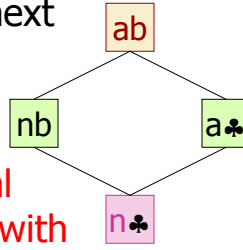


The only most specific
hypothesis disagrees with
this example, so no
hypothesis in H agrees with
all examples

32

Example: G-/S-Boundaries of V

Let us return to the
version space ...
... and let $j \heartsuit$ be the next
(positive) example



The only most general
hypothesis disagrees with
this example, so no
hypothesis in H agrees with
all examples

33

Version Space Update

1. $x \leftarrow$ new example
2. If x is positive then
 $(G,S) \leftarrow$ POSITIVE-UPDATE(G,S,x)
3. Else
 $(G,S) \leftarrow$ NEGATIVE-UPDATE(G,S,x)
4. If G or S is empty then return failure

34

POSITIVE-UPDATE(G,S,x)

1. Eliminate all hypotheses in G that do not agree with x

35

POSITIVE-UPDATE(G,S,x)

1. Eliminate all hypotheses in G that do not agree with x
2. Minimally generalize all hypotheses in S until they are consistent with x

Using the generalization sets of the hypotheses

36

POSITIVE-UPDATE(G,S,x)

1. Eliminate all hypotheses in G that do not agree with x
2. Minimally generalize all hypotheses in S until they are consistent with x
3. Remove from S every hypothesis that is neither more specific than nor equal to a hypothesis in G

This step was not needed in the card example

37

POSITIVE-UPDATE(G,S,x)

1. Eliminate all hypotheses in G that do not agree with x
2. Minimally generalize all hypotheses in S until they are consistent with x
3. Remove from S every hypothesis that is neither more specific than nor equal to a hypothesis in G
4. Remove from S every hypothesis that is more general than another hypothesis in S
5. Return (G,S)

38

NEGATIVE-UPDATE(G,S,x)

1. Eliminate all hypotheses in S that do agree with x
2. Minimally specialize all hypotheses in G until they are consistent with (exclude) x
3. Remove from G every hypothesis that is neither more general than nor equal to a hypothesis in S
4. Remove from G every hypothesis that is more specific than another hypothesis in G
5. Return (G,S)

39

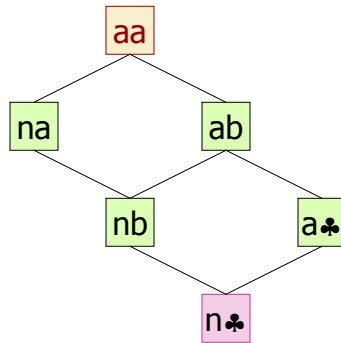
Example-Selection Strategy

- Suppose that at each step the learning procedure has the possibility to select the object (card) of the next example
- Let it pick the object such that, whether the example is positive or not, it will eliminate one-half of the remaining hypotheses
- Then a single hypothesis will be isolated in $O(\log |H|)$ steps

40

Example

- 9♣?
- j♥?
- j♣?



41

Example-Selection Strategy

- Suppose that at each step the learning procedure has the possibility to select the object (card) of the next example
- Let it pick the object such that, whether the example is positive or not, it will eliminate one-half of the remaining hypotheses
- Then a single hypothesis will be isolated in $O(\log |H|)$ steps
- But picking the object that eliminates half the version space may be expensive

42

Noise

- If some examples are **misclassified**, the version space may collapse
- **Possible solution:**
Maintain several G- and S-boundaries, e.g., consistent with all examples, all examples but one, etc...

43

VSL vs DTL

- Decision tree learning (DTL) is more efficient if all examples are given in advance; else, it may produce successive hypotheses, each poorly related to the previous one
- Version space learning (VSL) is incremental
- DTL can produce simplified hypotheses that do not agree with all examples
- DTL has been more widely used in practice

44